



PEAK TEAMS

INTERACTIVE BUSINESS SIMULATIONS
+ E-LEARNING + KEYNOTES

EXPERIENCES • LEARNING • RESULTS



Teambuilding Options – Virtual Adventures / Interactive Simulations

- Deliver fun experiences *plus* tangible business meaning and application
- Safe, indoor programs that provide a real sense of adventure and accomplishment without the risks
- Provide an unforgettable conference experience for all participants

Clients say that nothing engages people’s emotions, feelings and behaviour like the Peak Teams video based Virtual Adventures.



Without leaving the comfort of your chair, experience how it feels to swing your ice axe on to the summit of a towering peak or come face to face with a bull elephant on safari in Africa. Watch nature come alive on the big screen and learn how your team performs under pressure.

Option 1 - *Reach for the Summit: “A virtual mountain climb”*

Would you like to see your team unite as one to achieve a difficult goal in a changing environment?

Reach for the Summit is an interactive, video-based mountain climb that tests individual and team performance under pressure. As the virtual climb unfolds, participants realise that they hold the clues to achieving their own, their teams and their communities’ goals.

Comprised of a Set Up, Base Camp and Summit stage, the objective of the program is to summit the highest peak in the fastest time, at the lowest cost with as many climbers as possible. This means each team has to sustain performance while managing a budget, making decisions within a limited timeframe and dealing with numerous people issues such as losing the team leader half way up the mountain.

While highly engaged in the experience, participants benefit from continuous learning as they progress toward the summit. The application of these learning’s provides the basis for a powerful debrief on the need for:





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- Inspired leadership
- Cohesive teamwork
- Effective communication
- High performance behaviours under pressure

Creative support material is used to enhance and re-enforce the journey toward success. Themed journals are provided to record team discussion and reflection, individual cards allow personalised learning's and commitments, and managers are given A1-sized thought maps to put up in the office as a visual reminder of the event.

Post event follow up includes detailed debrief sessions with business leaders and collaboration on action plans and the required next steps to maximise results for the organisation.

What Clients Say

"I have been in sales for 25 years. It's pretty easy to get cynical about team building – but this was different. Our Leading for Peak Performance session with Peak Teams was intensely emotional yet intellectual.

Passion, integrity, positive attitude and commitment. The session generated real, sustainable changes in peoples' attitudes to their challenges. I found myself enthralled as I participated and watched 120 people realize they held the clues to achieving their own, their teams and their communities' goals.

Was it inspiring? For a crusty old guy like me – ABSOLUTELY! I cannot recall the last time I felt this energized after a conference."

Managing Director, Government and State Sales, Telstra

Option 2 – *Beyond the Summit: "An interactive mountain climb"*

Your team has just achieved one difficult goal, but now they must prepare for their next challenge. Are they ready?

Beyond the Summit is an interactive video based climb that focuses on sustainable performance over time. It is designed as either a stand alone program or as a continuation of the Reach for the Summit experience.

In the ***Beyond the Summit*** program, successful teams learn to build sustainable results through:

- Acclimatisation – stopping to reflect and learn from previous experience
- Identifying the barriers and enablers of collaboration
- Effective communication
- Setting and achieving compelling goals
- Leadership and teamwork





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Commencing on the summit of an icy, windswept peak, the program is comprised of 3 stages - Descent, High Camp Review and Summit Two. The objective for each team is to survive the descent, stop at High Camp to reflect and learn from previous experience, and then apply their learning's to a more challenging climb.

Serious obstacles are confronted immediately, as the first video shows one of the climbers almost falling 3000 feet to his death. Two members of the team watch in horror, and then freeze with fear, refusing to move up or down the mountain. Your team has a long way to go to reach safety and this accident will present a significant challenge for your next climb.

Spectacular footage and challenging scenarios provide the backdrop to what some participants have called the ultimate test of ethics, collaboration and problem solving under pressure.

Beyond the Summit will engage your teams emotions and feelings in such a way that the debrief and reflection will provide participants with a rare insight into what drives their behaviour. The learning's out of this session then act as a building block for future planning, resource allocation and improved performance.

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Post event follow up includes detailed debrief sessions with business leaders and collaboration on action plans and the required next steps to maximise results for the organisation.

What Clients Say

"Thank you for presenting the most relevant and practical workshop I have ever attended"
[Flight Centre Product Nation Global Conference](#)

Option 3: African Safari: "In Search of the Big 5"

Watch the African bush come alive on the big screen as our interactive DVD technology takes your team on an **African Safari: In Search of the Big 5**, a program which focuses on:

- Clear Communication
- Effective Collaboration
- Strategic planning and decision making
- Customer tracking

The program participants (aka safari guests in their jeeps), have a limited amount of time and money to find the Big 5 (elephant, rhino, lion, buffalo, leopard) in a competitive and highly pressured ecosystem. Before starting, the team must establish clear roles and plan for success as they need to buy key information from each other to learn how to track their targets





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effectively.

Once the safari begins, communication becomes paramount as the teams must work together as they track the Big 5 via video and audio footage. While each team has it's own map and purchased information, only if the entire audience collaborates as one team will they find the Big 5 and score the maximum number of points.

Creative support material is used to enhance and re-enforce the journey toward success. Themed journals are provided to record team discussion and reflection, individual cards allow personalised learning's and commitments, and managers are given A1-sized thought maps to put up in the office as a visual reminder of the event.

What Clients Say

"I can't recommend Peak Teams highly enough. We had quite a few specific requests for our sessions in Sydney, Melbourne & Auckland and Shane and Ian delivered more than our expectations. They modified their "Big 5" session to fit with our tight timeframe, and the result was a highly entertaining and instructional outcome.

Our teams loved hunting the big game of Africa, and I was pleasantly surprised by the level of learning's that they shared in the debrief at the end of the short hunt!"

Stakeholder Communications
Westpac Institutional Bank

Timing and Audience

All the Peak Teams teambuilding programs are customised to suit client needs. Optimal results are achieved in a timeframe from a half to a full day event, and can be extended to include a keynote presentation or performance diagnostic. Shorter programs are available depending on client requirements and objectives.

Clients in a variety of industries, such as travel, banking, IT, telecommunications, consulting, pharmaceuticals and retail, have experienced great results with audiences of 10 to 700 + people.

For More Information

Contact Rob Stewart-McDonald
Phone 64 3 442 3880
Mobile 64 274 888 000
E-mail rob@hqnz.co.nz
rob@peakteams.com